

## Comments on the 2006-07 Basketball Rules Revisions

**GUIDELINES FOR HEADBANDS, WRISTBANDS ESTABLISHED (3-5-3, 3-6):** Headbands and wristbands must be unadorned (except for the permissible logo) and be the predominant color of the jersey or white. When wearing headbands and/or wristbands, all players must wear the same color and wear the items as intended. Only a single item may be worn on the head and/or on each wrist. Sweatbands must be worn below the elbow and be a maximum of four inches. A single headband, if worn, must be no wider than two inches. There may also be one visible manufacturer's logo/trademark/reference or a school logo/mascot on the wristband or headband. The changes were made to enhance team uniformity and eliminate a player from unnecessarily drawing individual attention to him/herself. By permitting the school logo/mascot, school spirit is promoted.

**LAG TIME ELIMINATED (5-10-1):** This change eliminates the need for lag time or reaction time on the part of the clock operator. The referee may put the exact time observed by an official back on the game clock. The committee felt that with new clock technology and the ability to observe tenths of a second, when an official has definite knowledge relative to the time involved, he/she should have the ability to put the correct time on the game clock.

**ADDITIONAL DELAY WARNING ADDED; ONLY ONE DELAY WARNING PER GAME (4-47-4, 10-1-5):** A new delay situation was added for failure to have the court ready to play following any time-out. An official will now issue one team delay warning per game for any one of four delay situations. Any subsequent team delay in any one of the four categories will result in a team technical foul. The change will assist with the flow of the game, as well as the administration of the rule by officials and scorers.

**TEAM-CONTROL FOUL SIGNAL ADDED (Signal Chart):** A new signal has been added for a team-control foul. The arm is extended forward and the fist is punched. The new signal will eliminate confusion at the scorer's table and with players, coaches and fans. The signal will communicate that the ball is going the other direction and no free throws will be attempted. The player-control foul signal has not changed (hand behind the head); both signals should be preceded by the stop clock for a foul signal (arm extended over head with the fist).