

Introduction

Position Desired – Web User Interface Designer

Qualifications – For 20 years I have worked in the graphic design field. In this time, I have developed a broad range of skills and accumulated extensive experience designing and producing visuals for a wide variety of projects and media. Currently, at Sandia, my focus is on all aspects of designing and implementing user interface designs for the web. Previously, I specialized in developing graphics, animation and multimedia interactivity, for web-based and computer based courseware for the Department of Energy's premier training facility. My degree is in fine art and for several years, I worked as a full-time fine artist. As an artist, I produced close to 100 paintings and I was recognized nationally and locally. The combination of a fine art background and my professional design experience, give me a dynamic and varied skill-set that benefits any assignment I am given.

Tech Summary

Software Usage – Dreamweaver 8 Oracle Portal 10g Photoshop CS2 Illustrator CS2 Flash 8 3DS Max R6.0 Premier 6.0
After Effects 5.5 Authorware 6.0 Director 8.5 PageMaker 7.0 PowerPoint 2003 Avid Express Excel 2003
Word 2003 Access 2000 Quark Xpress 3 FileMaker Pro Microsoft Project Lightwave 5.5

Programming – HTML and CSS style sheets, Actionscript, Authorware, Lingo for Shockwave 3D, JavaScript

Hardware Usage – PC Platform - Windows 95 through Windows XP Macintosh Platform - OS 6.x through OS 10.4.x

Additional Hardware – Encad Novajet poster printer, Chyron Infiniti character generator, Agfa SelectSet 5000 and Linotronic 300 Image Setters, RAP 43 and 66 film processors and an AgfaProof system

Experience

2004 - present – **Web Interface Designer, (Q Clearance), Sandia National Laboratories, Albuquerque, NM**

My responsibilities include the design, implementation and maintenance of web-based communications. Some projects also require the conceptualization of interactive high level charts and diagrams depicting enterprise architecture and data mining processes. For the last year and a half, I've been matrixed to build, exclusively, an extensive website using Oracle Portal Technology. In other taskings, I serve as a trainer, facilitator, and consultant for clients maintaining their sites. The position requires extensive use of Dreamweaver, HTML editing, Server Side Includes, Cascading Style Sheets, graphics software, FTP utilities, and some JavaScript along with an understanding of the structure of the laboratories' network and it's various development areas.

2002 - 2004 – **Senior Graphic Artist, (Q Clearance), Nonproliferation and National Security Institute, Wackenhut Services Inc. (prime contractor to DOE), Albuquerque, NM**

As the lead in the Graphics Department, I was responsible for the development of all graphic material. As in my previous position, the graphics were for a variety of projects and delivery media. Specifically, the material was 2D and 3D graphics and animation, web design and development, video editing, logo design and some multimedia interactivity utilizing Lingo for Shockwave 3D and Actionscript. The delivery media was print graphics, web-based training and electronic business cards. As lead, my other duties included the implementation of electronic job collection and retrieval systems, being the client point of contact, maintaining and upgrading hardware and software and providing technical support.

1999 - 2002 – **Graphic Artist, (Q Clearance), Nonproliferation and National Security Institute, Wackenhut Services Inc. (prime contractor to DOE), Albuquerque, NM**

I designed and produced 2D and 3D graphics and animations for computer-based training, (CBT), web based training, (WBT), interactive electronic business cards, PowerPoint presentations and more. Some of these projects required programming in Authorware for electronic business cards, and Actionscript for dynamically updating organizational charts. Video editing, logo creation, brochure design and production were also a big part of the job.

1998 – **Graphic Artist, KOAT TV, (ABC Affiliate), Albuquerque, NM**

I designed and produced graphics in various formats for a local news channel. Half the job required on-air switching of graphics for live broadcast news and the design of character generated graphics.

1994 - 1997 – **Fine Artist/Graphic Artist, Free-lance, Albuquerque, NM**

As a full time fine artist, I produced close to 100 pieces, most of which were done using soft pastels. The paintings were of a variety of subject matter, for sale in galleries, arts and crafts shows, and national juried exhibitions. I received awards and recognition locally and nationally. My free-lance work involved computer generated technical drawings, charts, and logo design.

1991 - 1993 – **Electronic Imaging Administrator, Subia Corporation, Albuquerque, NM**

I maintained and managed the electronic imaging department which consisted of the output of 4 color process negatives and paper from the imagesetting equipment, file preflight, customer service, bulletin board operation, and software and hardware troubleshooting on both Macintosh and IBM platforms. I also created spreadsheets and databases for client billing, job tracking and the streamlining of work flow procedures.

Education

1984 - 1986 – University of New Mexico, Albuquerque, NM, BA. in Fine Arts, GPA: 3.2

1997 - 1999 – Technical Vocational Institute, Albuquerque, NM, Animation emphasis, GPA: 4.0

1981 - 1983 – Antioch College, Yellow Springs, Ohio, Fine Art emphasis

1979 - 1981 – Santa Fe Preparatory School, Santa Fe, NM, Academic Degree

Demo Tape, Fine Art Resume, References and additional work history are available upon request